



**City of**  
**HAWTHORNE**  
**Florida**

AGENDA  
REGULAR COMMISSION MEETING  
February 21, 2017  
6:30 PM

**A. CALL TO ORDER**

1. Invocation
2. Pledge of Allegiance

**B. APPROVAL OF AGENDA**

**C. RECOGNITIONS & GUESTS**

**D. COMMITTEE REPORTS/PRESENTATIONS/PROCLAMATIONS**

1. Proclamation- FACC 45<sup>th</sup> Year Anniversary- City Manager Vause
2. Presentation- Wild Spaces Public Places Grant- City Manager Vause

**E. CITIZEN COMMENTS** (Please Limit to 3 Minutes. Any citizen who is unable to speak at this time will have an opportunity to speak at the end of the meeting)

**F. ROUTINE ITEMS**

1. Commission Meeting Minutes February 7, 2017
2. ACBOCC Wild Spaces Public Places Joint Project Grant Application- City Manager Vause
3. Resolution- St. Johns River Management Downtown Water line replacement Grant (Phase III) - City Manager Vause
4. Resolution- Engineer's Recommendation of Award, CDBGF 16 NR Downtown Water Main Replacement- City Manager Vause
5. Resolution- Grant Agreement U7053 Lindsey Phillips Park, Phase II Florida Recreation Developments Assistance Program (FRDAP)- City Manager Vause
6. Resolution- Grant Agreement U7055 Hawthorne Athletic Park, Phase III Florida Recreation Developments Assistance Program (FRDAP)- City Manager Vause
7. Hawthorne Cemetery/Clay Electric- City Manager Vause

**G. PUBLIC HEARING**

SECOND READING- None

FIRST READING- None

**H. DISCUSSION ITEMS**

**I. CITIZEN COMMENTS** (Please Limit to 3 Minutes)

## J. REPORTS/ANNOUNCEMENTS/INFORMATION

1. City Manager
2. City Attorney
3. City Commission
4. Mayor

## K. ADJOURN

*F.S. 286.0105 "If a person decides to appeal any decision or recommendation made by council with respect to any matter considered at this meeting, he/she will need record of the proceedings, and that for such purposes he may need to ensure that a verbatim record of the proceedings is made, which record includes the testimony and evidence upon which the appeal is to be based." The City Of Hawthorne does not provide this in verbatim record.*